# Kolmogorov complexity version of Slepian-Wolf coding 

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## This work in a sentence

When we compress correlated pieces of data,
Distributed Compression $=$ Centralized Compression
and this is true even for a very general definition of correlation based on Kolmogorov complexity.

## Distributed compression: a simple example

- Alice knows a line $\ell$; Bob knows a point $P \in \ell$; They want to send $\ell$ and $P$ to Zack.
- $\ell: 2 n$ bits of information (intercept, slope in GF[ $\left.2^{n}\right]$ ).
- $P: 2 n$ bits of information (the 2 coord. in GF[2n $]$ ).
- Total information in $(\ell, P)=3 n$ bits; mutual information of $\ell$ and $P=n$ bits.

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## QUESTION 1:

Alice can send $2 n$ bits, and Bob $n$ bits. Is the geometric correlation between $\ell$ and $P$ crucial for these compression lengths?

Ans: No. Same is true (modulo a polylog(n) overhead.) if Alice and Bob each have $2 n$ bits of information, with mutual information $n$, in the sense of Kolmogorov complexity.

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## QUESTION 2:

Can Alice send $1.5 n$ bits, and Bob $1.5 n$ bits? Can Alice send $1.74 n$ bits, and Bob $1.26 n$ bits?
Ans: Yes and Yes (modulo a polylog( $n$ ) overhead.)

## IT vs. AIT

## IT (à la Shannon)

- Data is the realization of a random variable $X$.
- The model: a stochastic process generates the data.
- Amount of information in the data: $H(X)$ (Shannon entropy).

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Kolmogorov complexity
Fix $U$ a universal Turing machine.
$p$ is a description of $x$ if $U(p)=x$. p is a description of $x$ given $y$ if $U(p, y)=x$.
$C(x)=\min \{|p| \mid p$ is a description of $x$.
$C(x \mid y)=\min \{|p| \mid p$ is a description of $x$ given $y$.

## Distributed compression (IT view): Slepian-Wolf Theorem

- The classic Slepian-Wolf Th. is the analog of Shannon Source Coding Th. for the distributed compression of memoryless sources.
- Memoryless source: $\left(X_{1}, X_{2}\right)$ consists of $n$ independent draws from a joint distribution $p\left(b_{1}, b_{2}\right)$ on pair of bits.
- Encoding: $E_{1}:\{0,1\}^{n} \rightarrow\{0,1\}^{n_{1}}, E_{2}:\{0,1\}^{n} \rightarrow\{0,1\}^{n_{2}}$.
- Decoding: $D:\{0,1\}^{n_{1}} \times\{0,1\}^{n_{2}} \rightarrow\{0,1\}^{n} \times\{0,1\}^{n}$.
- Goal: $D\left(E_{1}\left(X_{1}\right), E_{2}\left(X_{2}\right)\right)=\left(X_{1}, X_{2}\right)$ with probability $1-\epsilon$.
- It is necessary that $n_{1}+n_{2} \geq H\left(X_{1}, X_{2}\right)-\epsilon n$, $n_{1} \geq H\left(X_{1} \mid X_{2}\right)-\epsilon n, n_{2} \geq H\left(x_{2} \mid x_{1}\right)-\epsilon n$.


Theorem (Slepian, Wolf, 1973)
There exist encoding/decoding functions $E_{1}, E_{2}$ and $D$ satisfying the goal such that
$n_{1}+n_{2} \geq H\left(X_{1}, X_{2}\right)+\epsilon n, n_{1} \geq H\left(X_{1} \mid X_{2}\right)+\epsilon n, n_{2} \geq H\left(X_{2} \mid X_{1}\right)+\epsilon n$.
It holds for any constant number of sources.

## Slepian-Wolf Th.: Some comments

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- Even if $\left(X_{1}, X_{2}\right)$ are compressed together, the sender still needs to send $\approx H\left(X_{1}, X_{2}\right)$ many bits.
- Strength of S.-W. Th. : distributed compression $=$ centralized compression, for memoryless sources.
- Shortcoming of S.-W. Th. : Memoryless sources are very simple. The theorem has been extended to stationary and ergodic sources (Cover, 1975), which are still pretty lame.
- Recall: Alice knows a line $\ell$; Bob knows a point $P \in \ell$; They want to send $\ell$ and $P$ to Zack.
- There is no generative model.
- Correlation can be described with the complexity profile: $C(\ell)=2 n, C(P)=2 n, C(\ell, P)=3 n$.
- Is it possible to have distributed compression based
 only on the complexity profile?
- If yes, what are the possible compression lengths?
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 only on the complexity profile?
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Necessary conditions: Suppose we want encoding/decoding procedures so that $D\left(E_{1}\left(x_{1}\right), E_{2}\left(x_{2}\right)\right)=\left(x_{1}, x_{2}\right)$ with probability $1-\epsilon$, for all strings $x_{1}, x_{2}$.
Then, for infinitely many $x_{1}, x_{2}$,

$$
\begin{aligned}
\left|E_{1}\left(x_{1}\right)\right|+\left|E_{2}\left(x_{2}\right)\right| & \geq C\left(x_{1}, x_{2}\right)+\log (1-\epsilon)-O(1) \\
\left|E_{1}\left(x_{1}\right)\right| & \geq C\left(x_{1} \mid x_{2}\right)+\log (1-\epsilon)-O(1) \\
\left|E_{2}\left(x_{2}\right)\right| & \geq C\left(x_{2} \mid x_{1}\right)+\log (1-\epsilon)-O(1)
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## MAIN RESULT: Kolmogorov complexity version of the Slepian-Wolf Theorem

## Theorem

There exist probabilistic poly.-time algorithms $E_{1}, E_{2}$ and algorithm $D$ such that for all integers $n_{1}, n_{2}$ and $n$-bit strings $x_{1}, x_{2}$,
if $n_{1}+n_{2} \geq C\left(x_{1}, x_{2}\right), n_{1} \geq C\left(x_{1} \mid x_{2}\right)$, $n_{2} \geq C\left(x_{2} \mid x_{1}\right)$,
then

- $E_{i}$ on input $\left(x_{i}, n_{i}\right)$ outputs a string $p_{i}$ of length $n_{i}+O\left(\log ^{3} n\right)$, for $i=1,2$,
- $D$ on input $\left(p_{1}, p_{2}\right)$ outputs $\left(x_{1}, x_{2}\right)$ with probability $1-1 / n$.


There is an analogous version for any constant number of sources.

## Some comments

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- Compression for individual strings is also done by Lempel-Ziv algorithms. They compress optimally for finite-state procedures. We compress at close to minimum description length.


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- The classical S.-W. Th. can be obtained from the Kolmogorov complexity version (because if $X$ is memoryless, $H(X)-c_{\epsilon} \sqrt{n} \leq C(X) \leq H(X)+c_{\epsilon} \sqrt{n}$ with prob. $1-\epsilon$ ).


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- The $O\left(\log ^{3} n\right)$ overhead can be reduced to $O(\log n)$, but compression is no longer in polynomial time.


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$x$ is a rich owner w.r.t $B$ if
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$x$ owns $(1-\delta)$ of $N(x)$
large regime case: $|B|>2^{k}$
at least fraction $(1-\delta)$ of $y \in N(x)$ have $\operatorname{deg}_{B}(y) \leq\left(2 / \delta^{2}\right)|B| D / 2^{k}$
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Theorem (based on the (Raz-Reingold-Vadhan 2002) extractor)
There exists a poly.-time computable (uniformly in $n, k$ and $1 / \delta$ ) graph with the rich owner property for parameters $(k, \delta)$ with:

- $L=\{0,1\}^{n}$
- $R=\{0,1\}^{k+O\left(\log ^{3}(n / \delta)\right)}$
- $D($ left degree $)=2^{O\left(\log ^{3}(n / \delta)\right)}$



## Proof sketch (cont. 1)

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- Alice uses graph $G_{1}$ with ( $n_{1}+1, \delta=1 / n^{2}$ ) rich owner property, Bob uses graph $G_{2}$ with $\left(n_{2}+1, \delta=1 / n^{2}\right)$ rich owner property.



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- Decompression: Zack needs to reconstruct $x_{1}, x_{2}$ from $p_{1}, p_{2}$.
- Idea: For $i=1,2$, find $B_{i}$ in the "small
 regime", containing $x_{i}$ as a rich owner. Then with prob $1-\delta, x_{i}$ owns $p_{i}$, so from $p_{i}$ we can reconstruct $x_{i}$.


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- Try in parallel all possibilities for $C\left(x_{1}\right), C\left(x_{2}\right), C\left(x_{1}, x_{2}\right)$. We run the decompressor for each one till it finds the first neighbors of $p_{1}$ and $p_{2}$ in the corresponding $B_{i}$-sets (Note: some may never find any neighbors).


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- Try in parallel all possibilities for $C\left(x_{1}\right), C\left(x_{2}\right), C\left(x_{1}, x_{2}\right)$. We run the decompressor for each one till it finds the first neighbors of $p_{1}$ and $p_{2}$ in the corresponding $B_{i}$-sets (Note: some may never find any neighbors).
- For the right guess of the profile, $p_{1}$ and $p_{2}$ have unique neighbors in the $B_{i}$-sets, and they are $x_{1}$ and $x_{2}$.


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- Using extra hashing, we can isolate $x_{1}$ and $x_{2}$ from the strings produced by the parallel procedures with incorrect guesses. Cost of hashing: $O(\log n)$ bits, because there are $O\left(n^{3}\right)$ parallel procedures.

Merci beaucoup.

