

Data Communication in the framework of Kolmogorov complexity

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The Ninth Congress of Romanian Mathematicians,
Galati, June 28-July 3, 2019

Kolmogorov complexity

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random string taken from [random.org](https://www.random.org) on June 27, 2019

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initial segment of $\sqrt{2} - 1$

This talk in one slide

Kolmogorov complexity of a string = the length of a minimal description of the string.

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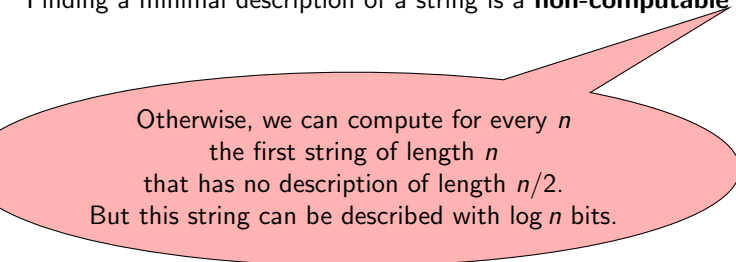
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Finding a minimal description of a string is a **non-computable** task.



Otherwise, we can compute for every n
the first string of length n
that has no description of length $n/2$.
But this string can be described with $\log n$ bits.

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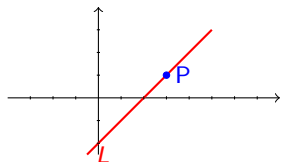
“... in the framework of Kolmogorov complexity we have no compression algorithm and deal only with decompression algorithms.”

— Alexander Shen, Around Kolmogorov complexity: basic notions and results, 2015.

We shall see natural circumstances where compression to close to minimum description length is not only effective but actually **efficient** (and decompression is effective but not efficient).

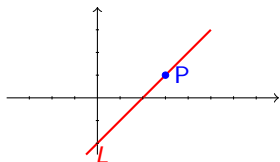
Warm-up puzzle

- Alice and Bob want to agree on a secret key.
- Problem is that we hear everything they say.
- Alice knows line $L : y = a_1x + a_0$;
Bob knows point $P : (b_1, b_2)$;
- L : $2n$ bits of information (intercept, slope in \mathbb{F}_{2^n}).
- P : $2n$ bits of information (the 2 coord. in \mathbb{F}_{2^n}).
- Total information in $(L, P) = 3n$ bits; mutual information of L and $P = n$ bits.



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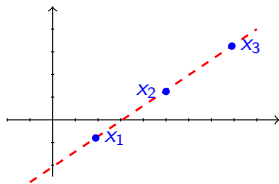
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SOLUTION:

- Alice tells a_1 to Bob.
- Bob, knowing that $P \in L$, finds L .
- Alice and Bob use a_0 as a secret key.
- It works! We have heard a_1 , but a_1 and a_0 are independent.

The real puzzle



Alice: x_1

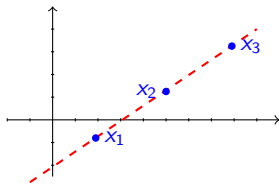
Bob: x_2

Charlie: x_3

Points x_1, x_2, x_3 belong to one line
in the affine plane over \mathbb{F}_{2^n}

Each point has $2n$ points of information, but
together they have $5n$ bits of information.

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QUESTION: Can they agree on a secret key by discussing in this room, where we all hear what they say?

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p is called a program for x if $\mathcal{A}(p) = x$.

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We fix some optimal \mathcal{U} once and forever.

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$$C(x) \leq \log n + O(1)$$

Information quantities for two strings x, y

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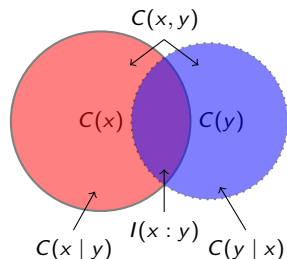
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 $I(x : y) := C(x) - C(x | y)$.



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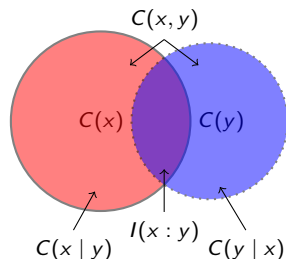
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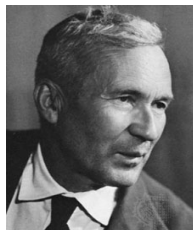
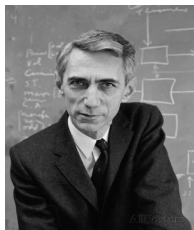
- Mutual information of x and y :
 $I(x : y) := C(x) - C(x | y)$.

- **Chain Rule** [Kolmogorov, Levin] $C(x, y) =^+ C(x) + C(y | x)$
where the notation $=^+$ hides $\pm O(\log n)$

Corollary. $I(x : y) =^+ C(x) + C(y) - C(x, y) =^+ I(y : x)$



IT vs. AIT (or Shannon vs. Kolmogorov)



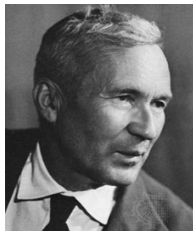
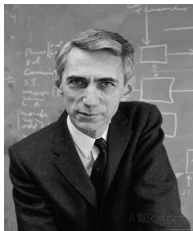
The word **random** is used in computer science in two ways:

- (1) **random** process: a process whose outcome is uncertain, e.g. a series of coin tosses.
- (2) **random** object: something that lacks regularities, patterns, is incompressible.

Information Theory (IT) focuses on (1).

Algorithmic Information Theory (AIT, also known as Kolmogorov complexity) focuses on (2).

IT vs. AIT



IT (à la Shannon)

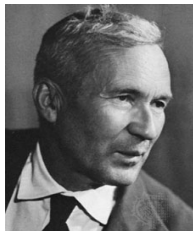
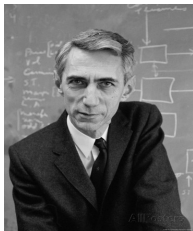
- Data is the realization of a random variable X .
- The model: a stochastic process generates the data.
- Amount of information in the data:

$$H(X) = \sum p_i \log(1/p_i) \text{ (Shannon entropy).}$$

AIT (Kolmogorov complexity)

- Data is just an individual string x
- There is no generative model.
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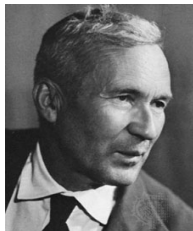
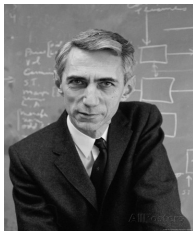
(1,0,0,0)

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IT (à la Shannon)

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- The process generating the data is a stochastic process generated by a Markov chain with transition probabilities $(1/4, 1/4, 1/4, 1/4)$.
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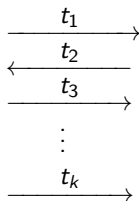
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Short programs and communication protocols

Alice has x

Bob has y .

They run an interactive protocol.



Bob has x

QUESTION: What is the communication complexity?

Can it be $C(x | y)$? Is there a protocol that comes close to this?

Scenario: Alice and Bob are computationally unbounded

Alice has x , Bob has y . They run a protocol. At the end, Bob has x .

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- (Vereshchagin, 2014) The randomized communication complexity of computing $C(x | y)$ with precision ϵn is $0.99n$.

Scenario: Alice is algorithmically bounded

Alice has x , Bob has y . Alice wants a program for x given y (which she can send to Bob, to communicate x).

- A program p for x given y is c -short, if $|p| \leq C(x) + c$.

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- (Zimand, 2014) Same as above, with list size $O(n^{6+\epsilon})$.

Dagstuhl 2003 - 100-th Anniversary of Kolmogorov



Scenario: Alice is algorithmically bounded and holds advice information

Alice has x , Bob has y . Alice wants a program for x given y (which she can send to Bob, to communicate x).

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- (Musatov, Romashchenko, Shen, 2009) **Space-bounded version of Muchnik's Th.:**

For every space bound s , Alice on x and some $O(\log^3 n)$ -long advice can compute in **polynomial space** a program p for x given y with space complexity $O(s) + \text{poly}(n)$ and $|p| = C^{\text{space}=s}(x | y) + O(\log n)$.

Scenario: Alice is algorithmically bounded and knows $C(x | y)$.

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- If we drop the poly time requirement, the overhead can be reduced to $O(\log n)$.
- The overhead cannot be less than $\log n - \log \log n - O(1)$, for total computable compressors.

Scenario: Alice is algorithmically bounded and knows an upper bound of $C(x | y)$.

Alice has x , Bob has y . Alice wants a program for x given y (which she can send to Bob, to communicate x).

- Assumption: Besides x , Alice has $\epsilon(x|y)$ $m \geq C(x | y)$

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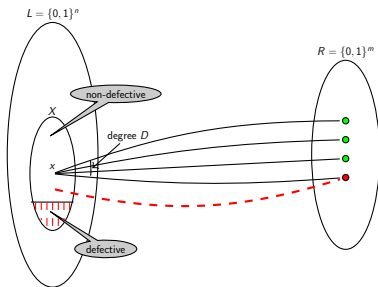
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Theorem (Bauwens, Zimand, 2019)

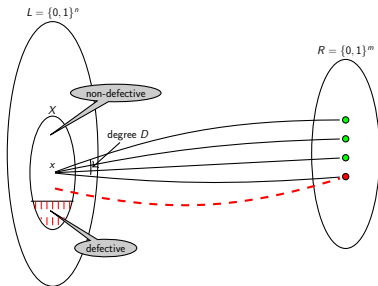
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- $f : L \times [D] \rightarrow R$, used for fingerprinting.
- $f(x, 1), \dots, f(x, D)$ are the fingerprints of x .
- X is the list of candidates, we want to identify which candidate is x .
- A fingerprint is **heavy** for X , if it has more $2D$ pre-images in X .
- x is **ϵ -defective** for X if it has more than ϵD heavy fingerprints.

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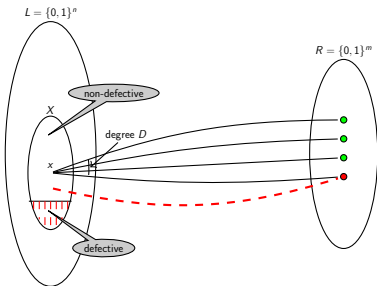
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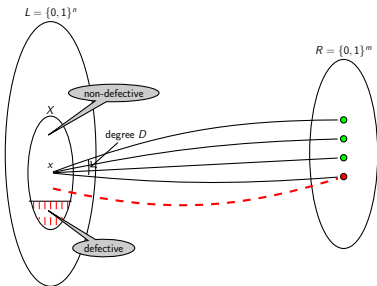


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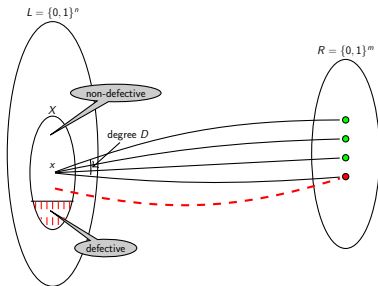
Buhrman, Fortnow, Laplante 2001
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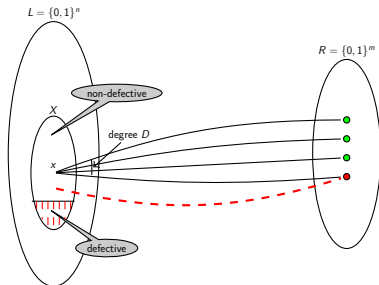
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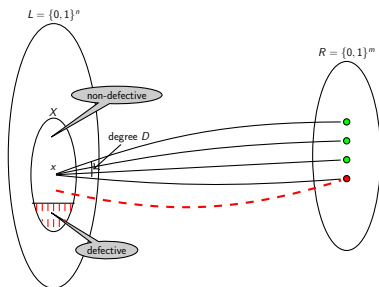
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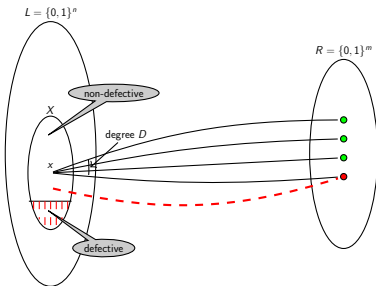
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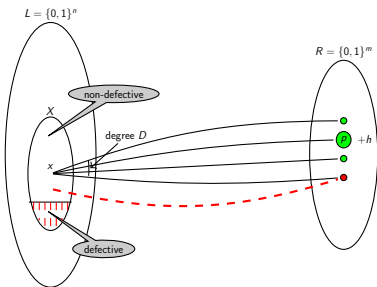
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building on the Guruswami-Umans-Vadhan extractor

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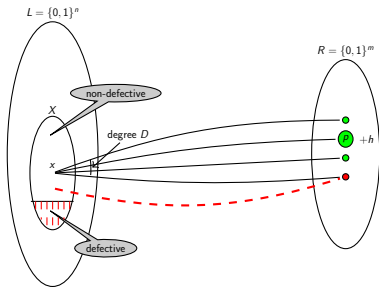
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- $f : \{0, 1\}^n \times [D] \rightarrow \{0, 1\}^m$, the explicit ϵ -conductor.
- x has complexity $C(x) \leq m$.
- $f(x, 1), \dots, f(x, D)$ are the fingerprints of x .
- **Compress** x : pick randomly p , one of the fingerprints. Append h , a short hash-code of x . Output (p, h) . Length: $m + |h|$.
- **Decompression**: we want to reconstruct x from (p, h) .
- X the set of strings with complexity $\leq m$ (list of candidates). we want to identify which candidate is x .

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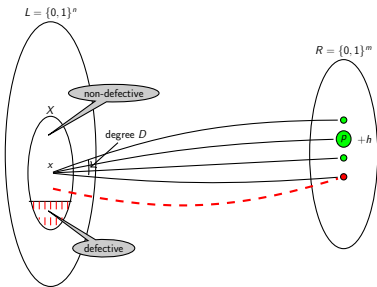
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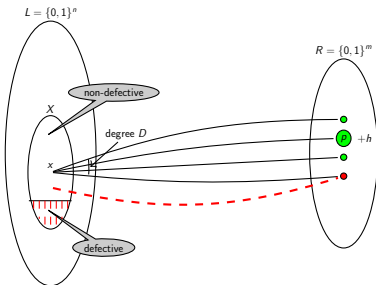
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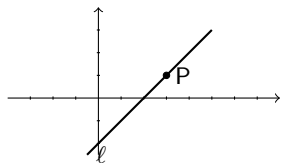
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- **Problem: We do not know which of Case 1 or Case 2 is true.**
- We collect the candidates as if Case 1 is true, so we keep only the first $2D$ preimages of p . Then reduce as in Case 2.
- At the end we have collected $m \times 2D$ candidates.
- We identify x using h , the short hash code. ↻ 🔍 🔄

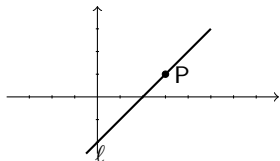
Distributed compression: a simple example

- Alice knows a line ℓ ; Bob knows a point $P \in \ell$; They want to send ℓ and P to Zack.
- ℓ : $2n$ bits of information (intercept, slope in $\text{GF}[2^n]$).
- P : $2n$ bits of information (the 2 coord. in $\text{GF}[2^n]$).
- Total information in $(\ell, P) = 3n$ bits; mutual information of ℓ and $P = n$ bits.
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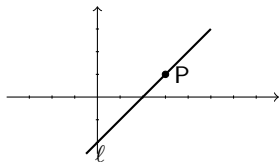
QUESTION 1:

Alice can send $2n$ bits, and Bob n bits. Is the geometric correlation between ℓ and P crucial for these compression lengths?

Ans: No. Same is true (modulo a $\text{polylog}(n)$ overhead.) if Alice and Bob each have $2n$ bits of information, with mutual information n , in the sense of Kolmogorov complexity.

Distributed compression: a simple example

- Alice knows a line ℓ ; Bob knows a point $P \in \ell$; They want to send ℓ and P to Zack.
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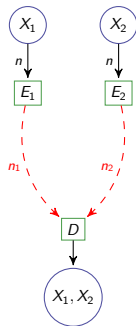
QUESTION 2:

Can Alice send $1.5n$ bits, and Bob $1.5n$ bits? Can Alice send $1.74n$ bits, and Bob $1.26n$ bits?

Ans: Yes and Yes (modulo a $\text{polylog}(n)$ overhead.)

Distributed compression (IT view): Slepian-Wolf Theorem

- The classic Slepian-Wolf Th. is the analog of Shannon Source Coding Th. for the distributed compression of **memoryless** sources.
- Memoryless source: (X_1, X_2) consists of n independent draws from a joint distribution $p(b_1, b_2)$ on pair of bits.
- Encoding: $E_1 : \{0, 1\}^n \rightarrow \{0, 1\}^{n_1}$, $E_2 : \{0, 1\}^n \rightarrow \{0, 1\}^{n_2}$.
- Decoding: $D : \{0, 1\}^{n_1} \times \{0, 1\}^{n_2} \rightarrow \{0, 1\}^n \times \{0, 1\}^n$.
- Goal: $D(E_1(X_1), E_2(X_2)) = (X_1, X_2)$ with probability $1 - \epsilon$.
- It is necessary that $n_1 + n_2 \geq H(X_1, X_2) - \epsilon n$,
 $n_1 \geq H(X_1 | X_2) - \epsilon n$, $n_2 \geq H(X_2 | X_1) - \epsilon n$.



Theorem (Slepian, Wolf, 1973)

There exist encoding/decoding functions E_1, E_2 and D satisfying the goal for all n_1, n_2 satisfying

$$n_1 + n_2 \geq H(X_1, X_2) + \epsilon n, \quad n_1 \geq H(X_1 | X_2) + \epsilon n, \quad n_2 \geq H(X_2 | X_1) + \epsilon n.$$

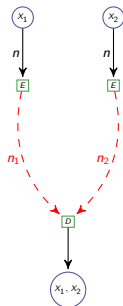
It holds for any constant number of sources.

Slepian-Wolf Th.: Some comments

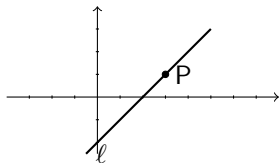
Theorem (Slepian, Wolf, 1973)

There exist encoding/decoding functions E_1, E_2 and D such that $n_1 + n_2 \geq H(X_1, X_2) + \epsilon n$, $n_1 \geq H(X_1 | X_2) + \epsilon n$, $n_2 \geq H(X_2 | X_1) + \epsilon n$.

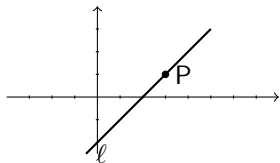
- Even if (X_1, X_2) are compressed together, the sender still needs to send $\approx H(X_1, X_2)$ many bits.
- **Strength of S.-W. Th.** : distributed compression = centralized compression, for memoryless sources.
- **Shortcoming of S.-W. Th.** : Memoryless sources are very simple. The theorem has been extended to stationary and ergodic sources (Cover, 1975), which are still pretty lame.



- Recall: Alice knows a line ℓ ; Bob knows a point $P \in \ell$; They want to send ℓ and P to Zack.
- There is no generative model.
- Correlation can be described with the complexity profile: $C(\ell) = 2n$, $C(P) = 2n$, $C(\ell, P) = 3n$.
- Is it possible to have distributed compression based only on the complexity profile?
- If yes, what are the possible compression lengths?



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Necessary conditions: Suppose we want encoding/decoding procedures so that $D(E_1(x_1), E_2(x_2)) = (x_1, x_2)$ with probability $1 - \epsilon$, for all strings x_1, x_2 . Then, for infinitely many x_1, x_2 ,

$$\begin{aligned} |E_1(x_1)| + |E_2(x_2)| &\geq C(x_1, x_2) + \log(1 - \epsilon) - O(1) \\ |E_1(x_1)| &\geq C(x_1 | x_2) + \log(1 - \epsilon) - O(1) \\ |E_2(x_2)| &\geq C(x_2 | x_1) + \log(1 - \epsilon) - O(1) \end{aligned}$$

Kolmogorov complexity version of the Slepian-Wolf Theorem

Theorem ((Z. 2017), (Bauwens, Z. 2019))

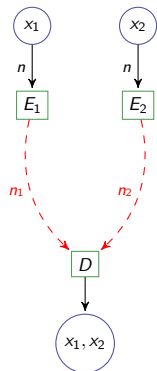
There exist probabilistic poly.-time algorithms E and algorithm D such that for all integers n_1, n_2 and n -bit strings x_1, x_2 ,

if $n_1 + n_2 \geq C(x_1, x_2)$, $n_1 \geq C(x_1 | x_2)$,

$n_2 \geq C(x_2 | x_1)$,

then

- E on input (x_i, n_i) outputs a string p_i of length $n_i + O(\log^2 n)$, for $i = 1, 2$,
- D on input (p_1, p_2) outputs (x_1, x_2) with probability 0.99.



There is an analogous version for any constant number of sources.

Proof sketch (1/2)

- Alice has x_1 and n_1 .

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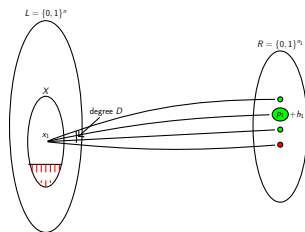
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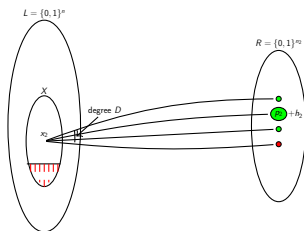
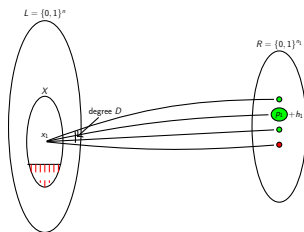
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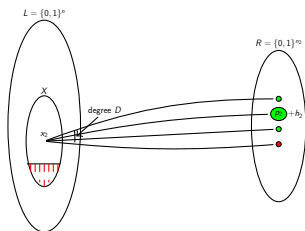
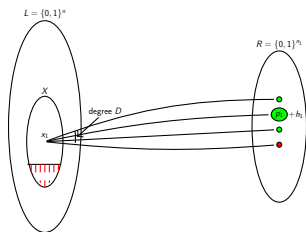
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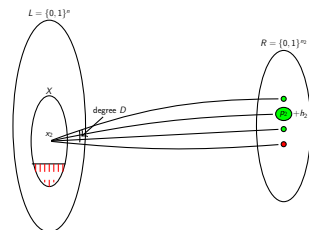
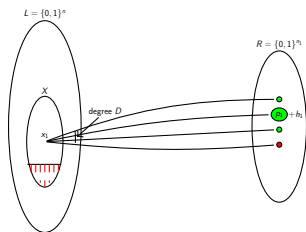
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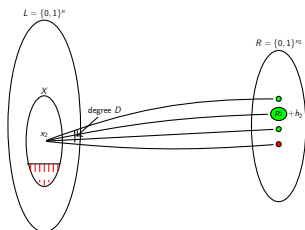
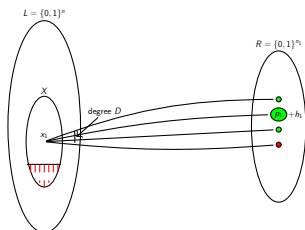
Proof sketch (1/2)

- Alice has x_1 and n_1 .
- Bob has x_2 and n_2 .
- n_1, n_2 satisfy the Slepian-Wolf constraints:
$$n_1 + n_2 \geq C(x_1, x_2), n_1 \geq C(x_1 | x_2), n_2 \geq C(x_2 | x_1).$$
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Proof-sketch (2/2)

- How to reconstruct (x_1, x_2) from (p_1, h_1) and (p_2, h_2)
- Enumerate the initial list of candidates: all pairs x'_1, x'_2 with
$$n_1 + n_2 \geq C(x'_1, x'_2), n_1 \geq C(x'_1 | x'_2), n_2 \geq C(x'_2 \geq x'_1).$$
- Apply a cascade of two filters to each enumerated pair.
- Pair $(x'_1, *)$ passes the first filter if (p_1, h_1) is the compressed code of x'_1 .
- Pair $(*, x'_2)$ passes the second filter if (p_2, h_2) is the compressed code of x'_2 .
- With high probability, only (x_1, x_2) survive the two filters.



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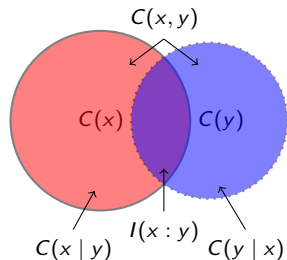
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- The $O(\log^2 n)$ overhead can be reduced to $O(\log n)$, but compression is no longer in polynomial time.

Operational characterization of mutual information



$C(x)$ = length of a shortest description of x .
 $C(x | y)$ = length of a shortest description of x given y .

⋮

Mutual information of x and y is defined by a formula:

$$I(x : y) = C(x) + C(y) - C(x, y).$$

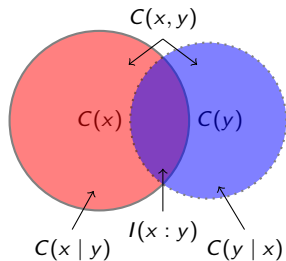
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Does $I(x : y)$ have an operational meaning?

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- Question: Can mutual information be “materialized”?
- Answer: **YES**.
- Mutual information of strings x, y = length of the longest shared secret key that Alice having x and Bob having y can establish via a randomized protocol.
- This was known in the setting of **Information Theory** (Shannon entropy, etc.) for memoryless and stationary ergodic sources.
- (Romashchenko, Z., 2018) Characterization holds in the framework of **Kolmogorov complexity**.

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Theorem (Characterization of the mutual information)

- 1 *There is a protocol that for every n -bit strings x and y allows to compute with high probability a shared secret key of length $I(x : y)$ (up to $-O(\log n)$).*
- 2 *No protocol can produce a longer shared secret key (up to $+O(\log n)$).*

Characterization of mutual information: the positive part

Theorem

There exists a secret key agreement protocol with the following property: if

- Alice knows x , ϵ , and the complexity profile of (x, y) ,*
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then with probability $1 - \epsilon$ they obtain a string z such that,

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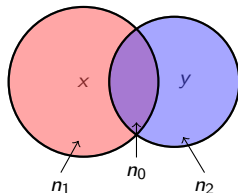
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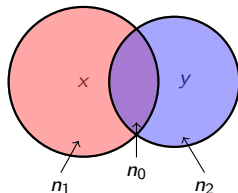
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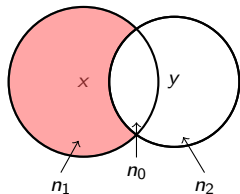
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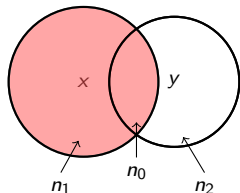


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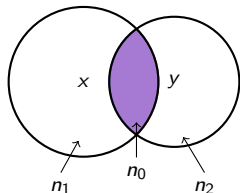


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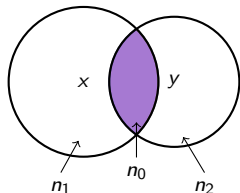


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- Adversary gets p but learns nothing about z .

Characterization of mutual information: the negative part.

Theorem

Let x and y be input strings of length n on which the protocol succeeds with error probability ϵ so that with prob $1 - \epsilon$ Alice and Bob have at the end the same z , and $C(z | t) \geq |z| - \delta(n)$.

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Kaced-Romashchenko-Vereshchagin 2017
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Open question

What is the communication complexity for the model with private random bits?

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possible area of applications: **biometrics**

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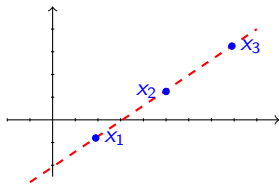
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previous works: protocols work for most admissible pairs (X, Y)

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The puzzle



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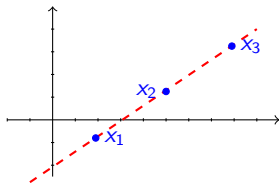
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points x_1, x_2, x_3 belong to one line
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Each point has $2n$ points of information, but
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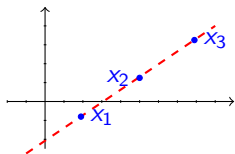
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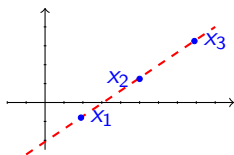
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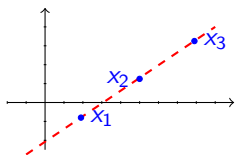
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- Alice, Bob, Charlie send, respectively, n_1, n_2, n_3 bits, so that at the end they all know all points.

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Bob: x_2

Charlie: x_3

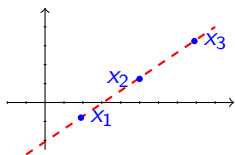
Points x_1, x_2, x_3 belong to one line in the affine plane over \mathbb{F}_2^n

Each point has $2n$ points of information, but together they have $5n$ bits of information.

QUESTION: Can they agree on a secret key by discussing in this room, where we all hear what they say?

- Alice, Bob, Charlie send, respectively, n_1, n_2, n_3 bits, so that at the end they all know all points.
- Information requirements: $n_i \geq n$, $n_i + n_j \geq 3n$, for all $i, j \in \{1, 2, 3\}$.

The puzzle: Solution



Alice: x_1

Bob: x_2

Charlie: x_3

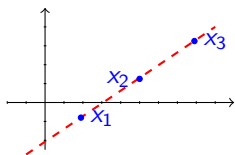
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- $n_1, n_2, n_3 = 1.5n$ satisfy the requirements. By S.-W. Th., they can each send $1.5n$ bits.

The puzzle: Solution



Alice: x_1

Bob: x_2

Charlie: x_3

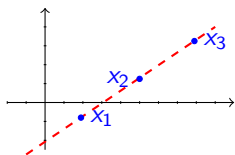
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- We have heard $4.5n$ bits, but they have $5n$ bits.

The puzzle: Solution



Alice: x_1

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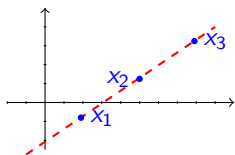
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- They compress their $5n$ bits conditional to our $4.5n$ bits, and obtain $0.5n$ secret bits.

The puzzle: Solution



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- They compress their $5n$ bits conditional to our $4.5n$ bits, and obtain $0.5n$ secret bits.
- (Romashchenko, Z. 2018) This is the best they can do, they cannot obtain a longer secret key.

Thank you

References:

- M. Zimand, Kolmogorov complexity version of Slepian-Wolf coding, STOC 2017, available on arxiv <https://arxiv.org/abs/1511.03602>
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